**Project 2 – Group C4 – Plans - <Title>**

**Initial Idea**

* City Scape
* Shops
* Building Walls to stop the character
* Possibly a leader board using TKinter
  + Add your name before the start of the game
* Resolution 800 x 600
  + Expanding Map – Go out the corners.
* 3 Game Modes:
  + Time challenge
  + Profit Challenge
  + Casual
* Quick start-up menu/ Escape menu
* Bar at the bottom saying what was picked